

Adding music

You can also add music for the dinosaur to dance to.

1 Click on the **Sounds** tab and then on the speaker, to open the **Sound Library**.



SOUND LIBRARY

It's easiest to browse the Sound Library by choosing a *type* of sound from the CATEGORY list. Music Loops are good for playing continuous music.

Category

All

Animal

Effects

Electronic

Human

Instruments

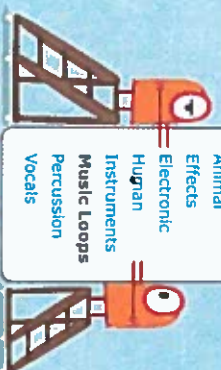
Music Loops

Percussion

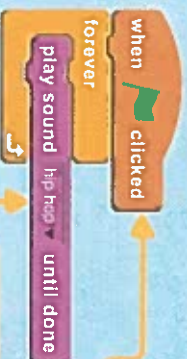
Vocals



You can test a tune by clicking the **play** button.



3 Go back to the **Scripts** tab and create another script, like this.



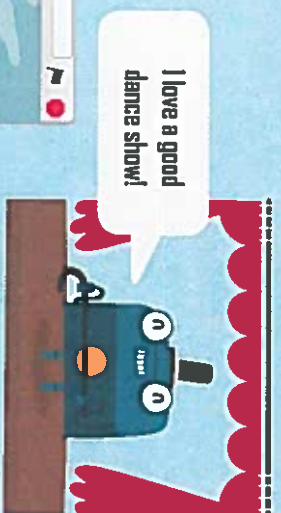
Use a **green flag** block for both scripts to make the music and movement start at the same time.

Select the tune you chose from the drop-down menu.

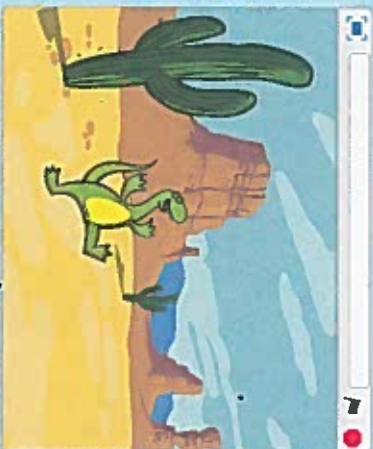
Setting the scene

Finally, add a **backdrop** to finish the animation.

1 Click on the picture of a landscape below the stage, to open the **Backdrop Library**. Scroll down until you find a backdrop you like.



2 Double-click on the backdrop to make it appear on the stage. Then click on the green flag to see the dinosaur dance in your chosen setting.



This backdrop is called 'desert'.