

GENERAL TOOLS

Appear above and below the pointing arrow

Click to select a **COLOR**.

Your selection is shown here.

Slide this down for a darker shade.

Trim edges

Set the middle

Flip your picture

Zoom out

Zoom in

Screen magnification

Undo

Redo

Choose an outline or solid shape.

Outline

Solid

Line thickness

Move the slider to make lines thicker or thinner.

This switches between the colour pickers.

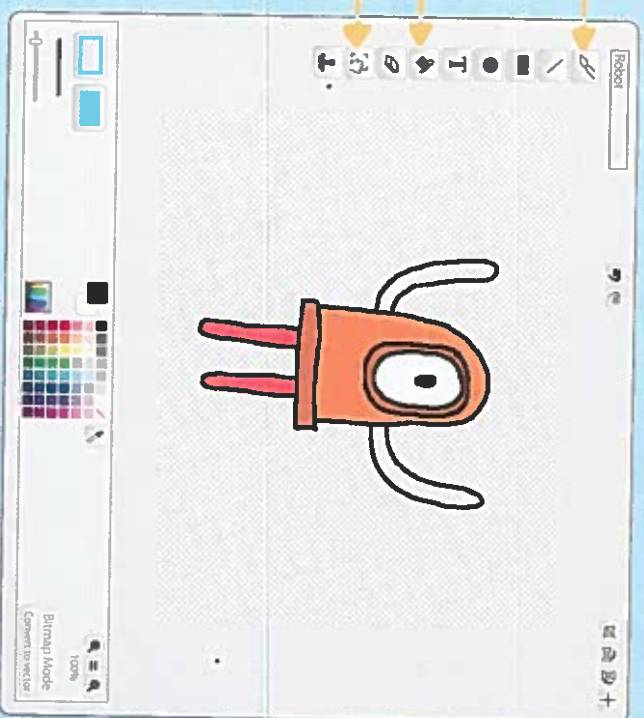


Bitmap robot

1 Click on the **brush** tool, make the line fairly thin and point on outline. **Zoom** in for a better view of details.

2 Select the **fill** tool. Click on a colour and then inside a shape to fill it in. (Make sure there are no gaps, or the colour will spill out!) Click **undo** if you make a mistake.

3 To change the size, click on the **select** tool. Click and drag on screen to make a box around your picture, then drag the corners to make it bigger or smaller.



Saving your sprite

You can save the new sprite on your computer or keep it in your **Backpack** (if you have an online Scratch account), ready to use in any project. See page 80 for more about saving.

